

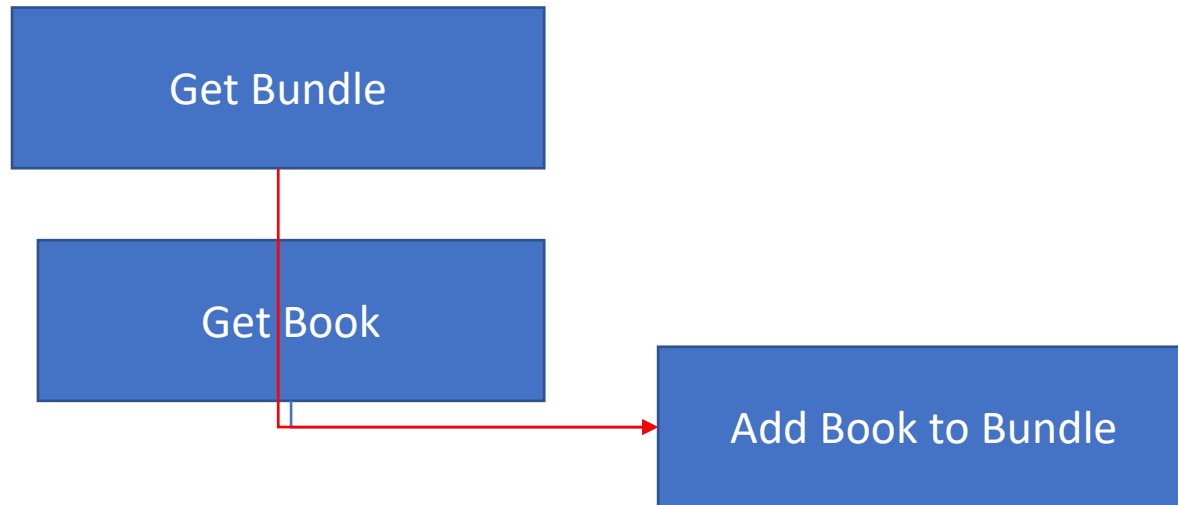
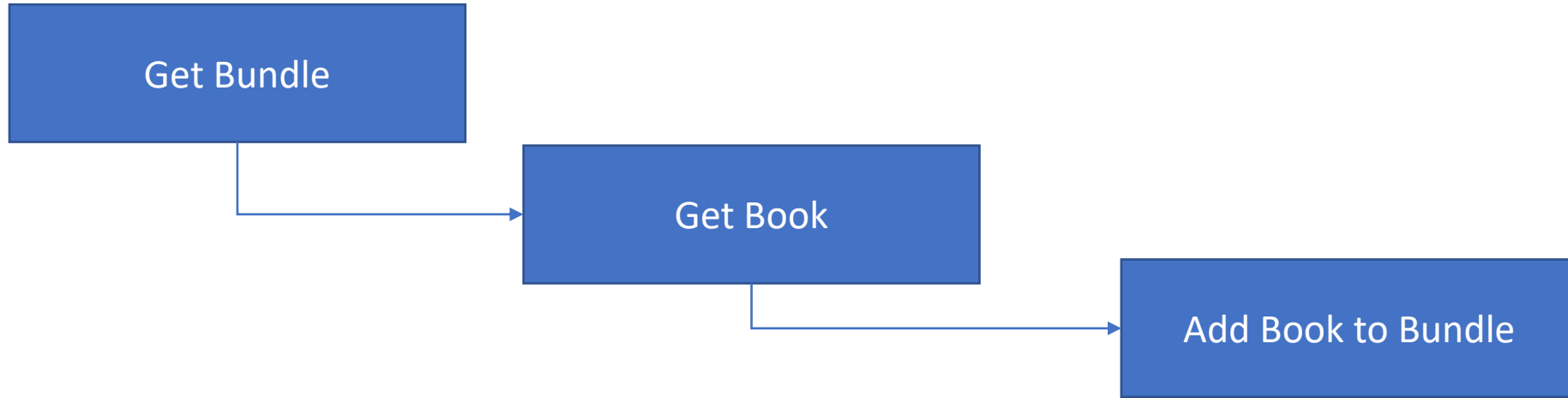
# Programação na Internet

Turma i52d

Lesson 32

Sequential versus Concurrent

# Sequential <versus> Concurrent



# async

`parallel(tasks, callback)`

*Run the `tasks` array of functions in parallel. If any of the functions pass an error to its callback, the main `callback` is immediately called with the value of the error. Once the `tasks` have completed, the results are passed to the final `callback` as an array.*

# Promise

[https://en.wikipedia.org/wiki/Futures\\_and\\_promises](https://en.wikipedia.org/wiki/Futures_and_promises)

Container of an asynchronous result:

⇒ May hold a successful or failure result.

Asynchronous Idioms:

1. `_callback_` (err, data) => {...}`` -- ``err`` and ``data`` are 2 possible results
2. ``EventEmitters` `.on('error', callback)`` e ``.on('data', callback)``.
3. **``Promise`` - Java `CompletableFuture`, .Net `Task`.**
4. ``async`` / ``await`` -- exist in most environments e.g..Net, Python, Js, etc except Java.
5. suspend functions

# Promise

3 possible states:

- Pending
- Fulfilled (success)
- Rejected (error)

`...then(...)` – receives a continuation

`...then(`

`val => ..., // executed when it is fulfilled`

`err => ...) // executed when it is rejected`

`// returns a new Promise that allows to chain another .then(...)`

# Promise

- `new Promise()` // state Pending
- `Promise.resolve()` // state Fulfilled
- `Promise.resolve().then(... => res)` // state Fulfilled with res
- `...then(val => ..., err => ...)` // returns a new Promise
  - The callback (or continuation) will be performed when the previous task is completed (*fulfilled or rejected*)
  - The result of the new Promise will be the result of the continuation.