

Programação na Internet

Turma i52d

Lesson 35
Simplifying Code Flows with Promises

Promise

https://en.wikipedia.org/wiki/Futures_and_promises

Container of an asynchronous result:

⇒ May hold a successful or failure result.

Asynchronous alternative idioms:

1. `_callback_`(err, data) => {...}`` -- `err` and `data` are 2 possible results
2. ``EventEmitters` `.on('error', callback)` e `.`.on('data', callback)`.`
- 3. `Promise` ⇔ Java CompletableFuture, .Net Task.**
4. ``async` / `await`` -- in most environments e.g. .Net, Python, Js, etc except Java
5. suspend functions
6. etc

Promise

3 possible states:

- Pending
- Fulfilled (success)
- Rejected (error)

....then(...) - receives a continuation

....then(

 val => ..., // executed when it is fulfilled

 err => ...) // executed when it is rejected

....catch(

 err => ...) // executed when it is rejected

// both return new Promises that allow chaining through then/catch

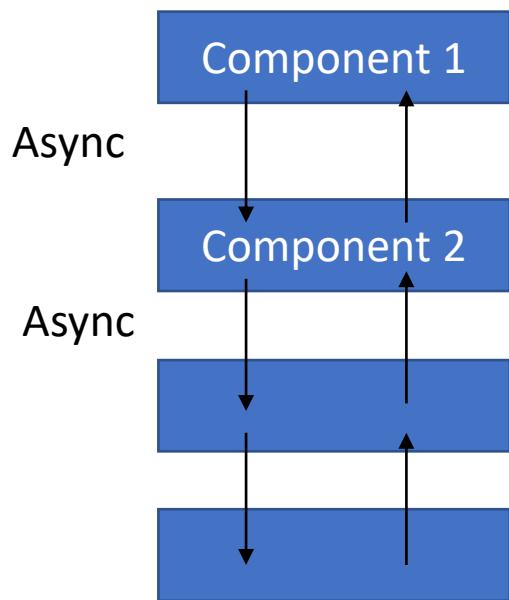
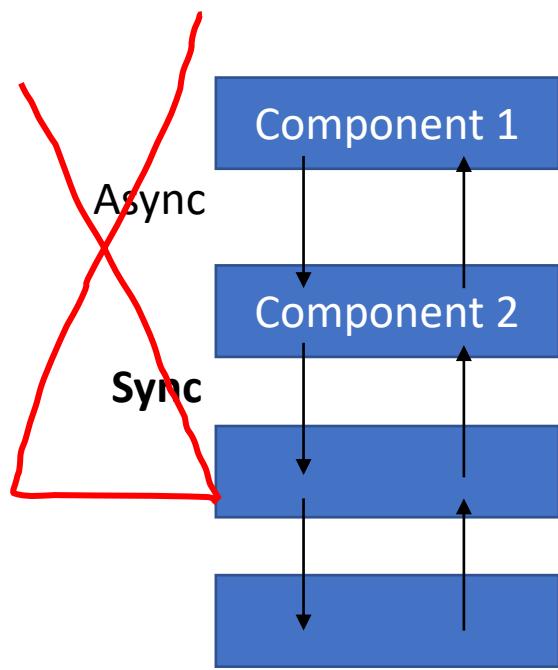
Promise

- `new Promise((res, rej) => ...)` // state Pending
- `Promise.resolve()` // state Fulfilled
- `Promise.resolve().then(... => res)` // state Fulfilled with res
- `....then(val => ..., err => ...)` // returns a new Promise
 - The callback (or continuation) will be performed when the previous Promise is completed(*fulfilled* or *rejected*)
 - The result of the new Promise will be the result of the continuation.

Chaining Promises

```
/**  
 * Retrieves the top tracks (limit) of the favourite artists  
 * for the given username.  
 * Notice it returns a single Array flatten with those tracks.  
 *  
 * @param {String} username  
 * @returns {Promise<Array<Track>>}  
 */  
function getTopTracks(username, limit) {  
    return users  
        .getUser(username) // Promise<User>  
        .then(user => user.artists) // Promise<Array<Artist>>  
        .then(artists => artists.map(artist => lastfm.getTopTracks(artist))) // Promise<Array<Promise<Array<String>>>>  
        .then(arr => Promise.all(arr)) // Promise<Array<Array<String>>>  
        .then(tracks => tracks.map(arr => arr.slice(0, limit))) // Promise<Array<Array<String>>>  
        .then(tracks => tracks.flat()) // Promise<Array<String>>>  
}
```

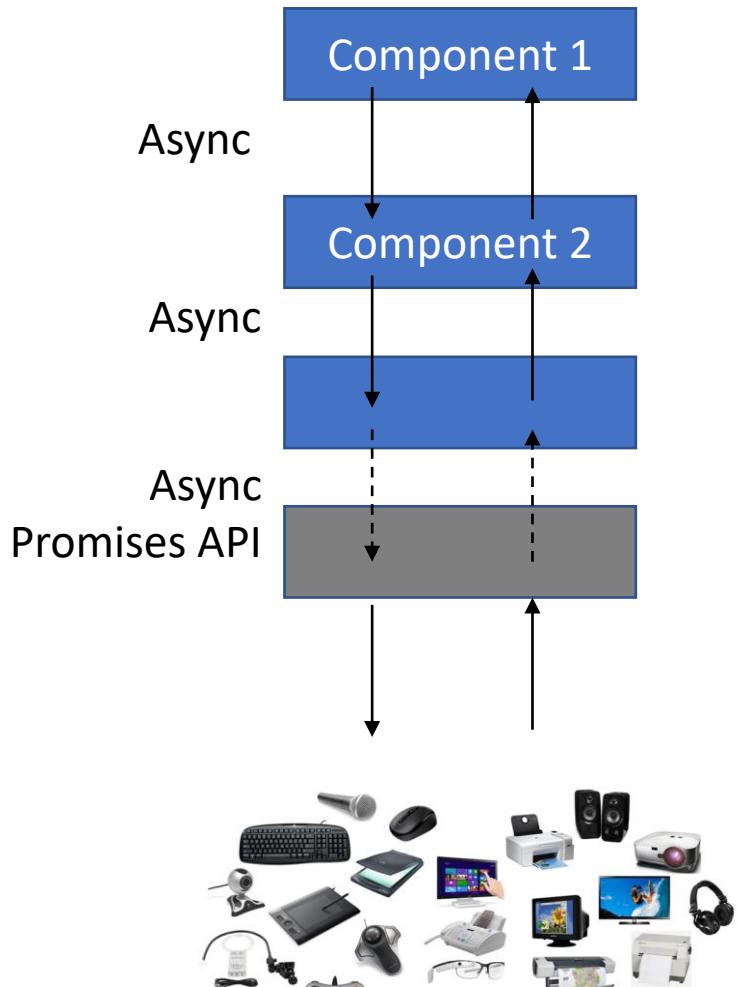
Remember



You do NOT need !!!!

1. Pending Promises

```
return new Promise((resolve, reject) => {  
  ...  
}) // Pending
```



You do NOT need !!!!

1. Pending Promises
2. express auxiliary modules for Promises:

- ~~express-promise-router~~
- ~~express-async-handler~~
- etc

You do NOT need !!!!

1. Pending Promises
2. express auxiliary modules for Promises
3. Auxiliary promises library e.g. ~~bluebird~~
4. Auxiliary fetch mock libraries e.g. ~~fetch-mock~~, ~~fetch-mock-jest~~, etc

You do NOT need !!!!

1. Pending Promises
2. express auxiliary modules for Promises
3. Auxiliary promises library e.g. ~~bluebird~~
4. Auxiliary fetch mock libraries e.g. ~~fetch-mock~~, ~~fetch-mock-jest~~, etc

DON'T STRESS with ASYNC / AWAIT

- You will forget try/catch and you will get troubles!!!!
- You will run independent tasks sequentially and loose scalability !!!!!

Async/await only syntactic sugar

```
const promiseOfstatus = getStatusCode(url)  
promiseOfstatus.then(status => ... continuation...) // TELL
```



```
const status = await getStatusCode(url) // ASK
```

Async/await only syntactic sugar

```
const promiseOfstatus =getStatusCode(url)
promiseOfstatus
  .then(status => ... continuation...) // TELL
  .catch(err => next(err))
```



```
try {
  const status = await getCode(url) // ASK
} catch(err) {
  next(err)
}
```